



AUSTRALIAN DEFENCE FORCE WARGAMING ASSOCIATION (ADFWSGA)

ADFWSGA 006/19

GENERAL EVENT INFORMATION

HEROCON 2019 (7 – 8 December 2019)

Introduction

HEROCON 2019 (HC19) will be held in the Anne Meares Velodrome, Sleeman Sports Complex, located at the corner of Old Cleveland Road and Tilley Road, Chandler, QLD over the period 7-8 December 2018. This event is open to ADFWSGA members and the local community. HC19 is a charity focused event, raising fund for Soldier On Australia. As a result, a relaxed and fun atmosphere is encouraged to be influenced and enjoyed by all participants.

Aim

The aim of this document is detail general event requirements to help with the successful conduct of HC19. **Your chosen game systems players pack is attached to this document. Read this first then scroll down.**

Objectives

The objectives of HC19 are to:

- a. Promote the ADFWSGA and tactical thought process by way of tabletop wargaming amongst ADF personnel
- b. to develop the relationship between the ADFWSGA and its members with the local tabletop gaming community in Brisbane and surrounding cities and states.
- c. to support the ADFWSGA charity: Soldier On.

Dates and Timings

The event is being held on 7 and 8 December 2019. All HC19 times are contained within the relevant players packs.

ANZAC Cup Organisers

The key personnel for this activity are:

- a. Supervising Officer (SO) – CAPT C. Bryers

- b. Event Coordinator (EC) – Sergeant T. Casey
- c. Assistant Event Coordinator (AEC) – Corporal R. Randall

Meals

There are multiple food outlets and large shopping centres within a 10-minute drive of the venue. Game system organisers will schedule a lunch break each day, when appropriate, in between game rounds. There may be some local catering available, this is yet to be confirmed.

Accommodation

There are several hotels within 10 minutes' drive of the venue. Onsite accommodation is available through - <http://www.sleemansports.com.au>. ADF members can reference the event Joining Instruction for ADF accommodation options.

Transport

There is ample free onsite parking. The carpark with easiest access to the Anne Meares Velodrome is "P1" A link to a venue map is located here - <https://sleemansports.com.au/the-venue/venue-map.aspx>

Event Tickets

Are available directly from the ADFWGA website – www.adfwga.com. All funds go toward the running of the event and all profits are donated to charity.

Security and Access Control

A single entry/exit point will be maintained throughout the event. Players and staff will be required to register their attendance at the beginning of the day for data capture with the ADFWGA main desk that will be co-located with the entry point.

Event and Safety Briefs

Daily Safety and Event Briefs will be given to all players prior to the start of the days gaming.

Dress Standards and Hygiene

As this event is being supported by the Australian Defence Force, we ask that a neat casual dress standard be maintained, with tidy t-shirt and pants or shorts with footwear be the minimum required. No bare feet are allowed. Please refrain from any offensive logos or provocative attire. It is also expected that as well-rounded members of society, that your personal hygiene is of an acceptable standard. We wish to refrain from reinforcing incorrect gamer stereotyping.

Accessibility and Service Animals

This event caters for those with mobility issues. The venue contains disabled access points and ablutions. The event is also service/guide animal friendly. Please ensure that you bring all the required equipment to care for and clean up after your animal. Please also have any official animal registration documents handy in the instance venue staff ask the ADFWGA to provide them.

Photography

Photos and video footage will be taken by ADFWGA staff at this event. By attending this event you are granting permission for photos of you and/or your models/creations to be used for event and ADFWGA promotional purposes.

Table Etiquette

The following rules must be observed in addition to rules given in your player packs:

- a. You must make the enjoyment of you opponent your primary focus. In doing so you will also have a great time as they reciprocate. This is in the same vein as one of our key military traits of “putting your mates first”.
- b. Please clean up tables after you have finished your games. This includes resetting any moved terrain and packing up your own miniatures and/or equipment.
- c. No food at the tables. A designated eating area will be allocated. This is to protect the venue, people’s personal property and terrain.
- d. Sealed drinks or cans are allowed. No open cups. All drinks must use a stubby cooler or coaster to protect the game boards, terrain and mats that belong to other people.
- e. Play your games promptly. Deliberate or excessive slow play will not be tolerated. The best way to minimise this is to ensure you have a good grasp of your chosen games rules and the rules of your army/force/fleet.

Raffles and Prizes

The ADFWGA will be hosting some great raffles over the course of the weekend. You or a recognised proxy must be in location to receive any prizes won. Involvement in these activities by participants is on a volunteer basis only, however it is encouraged as it directly supports our key aim of supporting charity and we offer cheap event entry as a result to encourage you to dig deep for a great cause.

Other attractions and retailers

HC19 will see not only organised tabletop play, but various other activities and retailers as well. Keep an eye out on our official Facebook event page for a developing list.

Conclusion

HC19 is shaping up to be an exciting event run by a fresh-faced group of energetic gamers from a professional group. We thank you in advance and look forward to your attendance at what will be a fantastic weekend.

Cheers and good gaming

Tyron Casey
ADFWGA Vice Chairman

20 May 2019

ADFWGA Website: www.adfwga.com

ADFWGA Facebook: www.facebook.com/ADFWGA

ADFWGA Email: adfpga@hotmail.com

Tickets Link: <http://www.adfwga.com/shop--cart>

Players Pack Link: <http://www.adfwga.com/herocon>

ADF Joining Instruction Link: <http://www.adfwga.com/herocon>



AUSTRALIAN DEFENCE FORCE WARGAMING ASSOCIATION (ADF WGA)

MALIFAUX PLAYERS PACK

HEROCON 2019 (7 and 8 Dec 19)

Please ensure that you have read the General Event Information document prior to reading this players pack. It contains information applicable to the whole event.

HC19 Malifaux Organiser

Mark Williams – vanilla_dice@hotmail.com

Entry and Tickets

Tickets are to be purchased online at www.adfwga.com.

Please purchase an Malifaux ticket as it is specific to this event.

Entries for Malifaux close on 27 Nov 19 or when tickets sell out. Malifaux will be holding a 1-day event on Saturday 07 Dec 19. Your ticket covers you for Sunday if you wish to return for casual games.

Event Details

This is a 3 round – 50ss Fixed faction event – 16 Player Cap.

Equipment Required

- Selection of models from your faction / Keywords
- A Fate deck (restricted to an official Malifaux fate deck instead of a regular poker deck)
- A Malifaux rulebook
- Stat Cards for all models you are using (print outs that have been cut out and sleeved from the Wyrd Games website area allowed).
- Dice and Tape measure
- scheme markers / counters as required for your crew, or alternate ways to track conditions etc.
- Markers or dice to track wounds of your models.
- Calculator or a phone with full charge
- Pens

Tournament Rules / Restrictions

- Games will be played using Malifaux 3rd edition rules, using the keyword system described in the main rulebook for hiring.
- Players will be restricted to using a single Faction for all 3 games, the master / models they use between games can be different or the same, at the players discretion.
- “Dead Man’s Hand” Models / Masters will Not be allowed to be used.
- Crews for each game are to use a Single master (with the exception of the Viks who may hire both Vik models only) for their games, the use of multiple masters is not allowed.
- Proxies will be allowed for unreleased models, the model must accurately represent the rules and description of the model.
- Any other proxies or “counts as” must be cleared by the Tournament Organiser prior to play.

Strategies and Schemes

- The Strategies / Schemes / deployment for each round are as follows:

- **ROUND 1**

- **Deployment:** Corner
- **Strategy:** Turf War
- **Schemes:**
 - Breakthrough
 - Power Ritual
 - Deliver a Message
 - Claim Jump
 - Dig their Graves

- **ROUND 2**

- **Deployment:** Wedge
- **Strategy:** Plant Explosives
- **Schemes:**
 - Vendetta
 - Take Prisoner
 - Hold up their forces
 - Assassinate
 - Outflank

- **ROUND 3**

- **Deployment:** Standard
- **Strategy:** Cursed Idols
- **Schemes:**
 - Breakthrough
 - Detonate Charges
 - Power Ritual
 - Search the Ruins
 - Harness the Ley Line

Weekend Timetable

(All times subject to change)

Saturday 7 Dec 19

0900	Venue open and registration at main entry
0900 – 0915	Event and Safety Brief
0915 – 1130	Game 1
1130 – 1200	Lunch
1200 – 1415	Game 2
1430 - 1645	Game 3
1645 – 1700	Pack up / Clean up
1700	Presentations

Round Times

Each round will be 2 Hours and 15 minutes.

Scoring

- Scoring will use the Tournament Points (TP) system, at the end of each game a player will score the following:
 - **Win** – 3 TP
 - **Draw** – 1 TP
 - **Loss** – 0 TP
- Players will be required to hand in a score sheet which will record the VP for and against, as well as writing down what schemes were chosen for the game.
- In the event of a Tie in the final standings, Differential will be used as a tie breaker.
- If a further tie break is required, then total VP's will be used.

Painting Requirements

Due to the edition being new, painting is not an enforced requirement, however noting that the HEROCON event itself is used as a promotional tool for wargaming amongst the Defence community, Painting of models is highly encouraged, if all players could please put that little bit of effort in to paint their models please (the game always feels better if both sides have painted models anyway)

Terrain

Ensure you discuss and agree on terrain impact before playing your games. If in doubt seek the Game Organisers input prior to starting your game.

Sportmanship, cheating and slow play

As we expect everybody at ADFWGA events to **abide by the most important rule** being making your opponent's enjoyment your primary focus - we do not run a sportsmanship scoring system. If there are any issues, please bring it up with the Games Organiser as it occurs, and it will be swiftly dealt with as required.

Cheating. There is a massive difference between blatant cheating and making mistakes. Cheating will be dealt with harshly and swiftly as the Games Organiser sees fit. If mistakes have been made that affect the outcome of the event, be prepared to have your battle scores docked at the discretion of the Games Organiser. It is your responsibility to ensure that you know how to play your army correctly.

Slow play and game timing. Be warned up front that this event will enforce hard last activation timing. A count down timer and/or time reminders will be available in the main hall so that gamers can keep tabs on their game. Penalties will be given to scoresheets that are sent in late. Those found to be participating in deliberate slow play will be penalised as per cheating at the discretion of the Games Organiser.

Conceding a Game and being late. As conceding a game before it has reached its natural conclusion and being late without prior permission from the organiser (more than 10 minutes) for a round start time is unsportsmanlike; should this occur it will result in your opponent receiving a win recorded against their name potentially depending on situation.

Rules queries

Noting that 3rd edition is still a new game, it will be normal for people to have some rules related enquiries. For this reason all attendees will need to have their stat cards to present to their opponent for clarification if required.

If required, the TO can be referred to for making a ruling. If the T.O. needs to make a ruling, that decision is final.

All event questions can be forwarded to the ADFWGA at adfwga@hotmail.com

All Malifaux questions can be send direct to the Tournament organiser –
Vanilla_Dice@hotmail.com