

# THE DAMNATION OF THE HEROCIOUS CONCORDIAN

*In the wake of the scattered void ships from the warp and the ensuing battles for the three planets in what can only be described as a safe port during the warp storms a stalemate between those loyal to the Emperor and those aligned with Horus sees both factions with a planet secured (Rostlin Traitors), (Tarloc Loyalists) And Karims, IV hotly contested with the Loyalists with the upper hand holding on to the only Space Port on the planet. As the Conflict heats up and more Vessels arrive in the system seeking safety from the storms some bigger Names of the Heresy are Starting to Appear.*

Welcome to the second instalment of the ongoing Narrative Campaign for Anzac Cup as part of the ADFWGA event. This Event is being held at the Australian Defence Force Academy (ADFA) Sporting facility.

## RULES

- ◆ Army Lists are to be no greater than 2000 points
- ◆ Special Characters are allowed.
- ◆ All Armies are to be Painted.
- ◆ Only Official Heresy Army Lists (No Fan Made Content)
- ◆ Ensure you bring all relevant material required for your army.
- ◆ Digital copies of books are allowed.
- ◆ Missions will be Provided on the day but may be drawn from all Exemplar battles or Original Black Books

## GAMEPLAY

### Conduct

The simplest rule applies DON'T BE A DOUCHE this goes in all aspects of the game from list construction to understanding and settling rules disputes. There will be other forces at play in this campaign, Played by Role Players under my instruction, they are not designed to greatly impact a game however they are there to provide a different element and Narrative Fun.

## SCHEDULE

### Day 1

0800-0830 Conduct Safety Brief  
0830-0900 Event Brief  
0900-1200 Round 1  
1200-1300 Lunch  
1200-1600 Round 2

### Day 2

0830-0900 Admin  
0900-1200 Round 3  
1200-1300 Lunch  
1300-1600 Round 4  
1600-1630 Awards and Pack Up