



ANZAC CUP 2023 – Warhammer 40,000 – Arks of Omen

Tournament Organisers – ADFWG, SGT Moss, SGT King

Dates – Sat 15 April – Sunday 16 April 2023

- Venue – Australian Defence Force Academy (ADFA)- Canberra
- 5 rounds Warhammer 40,000 9th edition Grand Tournament: Arks of Omen – 2000pts
- Tournament cost – As per ADFWG Site

Schedule:

DAY ONE	DAY TWO
<ul style="list-style-type: none"> • 08:00 Registration and venue sign in • 08:25 Announcements • 08:30 ROUND 1 – Abandoned Sanctuaries • 11:30 Lunch break (1 hour) • 12:30 ROUND 2 – Death and Zeal • 15:30 ROUND 3 – Tear Down Their Icons • 18:30 End of Round 3 	<ul style="list-style-type: none"> • 08:30 venue sign in and short announcements • 09:00 ROUND 4 – Tide of Conviction • 12:00 Lunch Break (1 hour) • 13:00 ROUND 5 – Secure Missing Artefacts • 16:00 Presentations/Awards, Pack -up

Round Times

Rounds will be 2 hours and 45 minutes in length. 10 minutes of time will be given to setup terrain. Once time is reached you have 5 minutes to finish the round and talk out the rest of the game. Afterwards dice down will be enforced.

List Submissions and Rules

Lists to be submitted no later than close of business Thursday 13 April 2023.

Any lists found with errors will be asked to fix these and resubmit their list prior to the lists being used at the event. Anyone found using models not listed will have them removed from the table for the rest of the event.

Late list submission **will** result in players being penalised 5 Points per Battle Round

Requirements

Each player must have a submitted and cleared list (manually written, Battlescribe, etc)

- Dice, tape measure and any measuring implements required.
- Glue for emergency repairs.
- Copy of Grand Tournament: Arks of Omen (paper or digital)
- Codex and any updated FAQ relevant for your army
- Pen and Scoring sheets. (Highly recommended, will not be provided)
- Objective Markers.

Prizes

Prizes will be offered in the following categories:

- Overall (1st, 2nd, 3rd)
- Best General
- Best Painted
- Players Choice
- Best Sports

Scoring and Pairings

Scoring will be done by wins followed by victory points. There will be a random draw for the first round of play, then players will be matched with others on the same number of wins.

Tournament Rules

Sportsmanship and cordial behaviour will be expected for all participants as well as anyone else watching. Any behaviour towards opponents, other players, persons watching or the TO's will be subject to yellow cards or immediate ejection for serious offences.

Any rules queries that are not able to be resolved should be brought to the TO's attention ASAP. Any rules questions can be asked in private and regardless should **NOT** be viewed as a cheating accusation.

As per the above, whilst chess clocks are not mandatory slow play should be brought to the TO's attention and will be assessed on a case-by-case basis.

Please be mindful of the facilities provided as well as the terrain and mats. Please do not move terrain from one table or another and do not put drinks and food directly onto the mats. Rules for terrain specifics will be provided and are to be played as such for the event. We will **NOT** be using any external rule source such as WTC. Terrain rules will be provided to all tables on the day. Whilst the TO's will attempt to enforce rules evenly it is up to their discretion and decisions are to be abided by.

Painting / Battle Ready

While there has predominantly been the **3** colour minimum for Battle ready, the intent of this year is to show case other aspects of the hobby not just table top prowess at rolling 6's.

The judging of the best painted will be treated as if judging an army or models by high end display standards, considering many aspects of the art of the hobby including elements such as:

- Coherent light sourcing
- High level of contrast appropriately achieved
- Multi-light consideration
- Colour usage and composition
- Highly detailed conversions or scratch builds
- Thematic and detailed basing
 - Advanced painting techniques
 - Smooth brush blending
 - Non Metallic Metals
 - OSL
 - Freehand
 - Weathering

Please note, the TO's say is final on all matters regarding the quality and execution of paint and hobby. Seeking advice or critical feedback is welcome and encouraged however any arguments over the results will not be tolerated.

Paint examples

The following example is to provide some clarity on the criteria with a good, better, best option. This is to ensure that those who put the time and effort into bringing their army up to a better than minimum standard are recognised appropriately.



Good quality example

- Basic single colour paint
- No undercoat showing
- Simple base dressing

Better quality example

- Multiple colours used
- Shading and edge highlighting
- Multiple base dressings

Best quality example

- Simple colour blending
- Smoother shading and lighting
- Extra details painted in
- Interesting base detail and dressing

Conversions

Conversions are acceptable however must be a reasonable representation of the original model that does not confer an advantage to the owning player. Models **MUST** be reasonably WYSIWYG for any options and units must be identifiable. If there are any questions, please email the TOs Adrian.moss@defence.gov.au or Richard.king7@defence.gov.au

Contact

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