

ANZAC CUP 24 Flames of War Mid-War Tournament

Dates: 13-14 April 2024

Location: ADFA Gym

Format: V4 Flames of War Mid War, 85 points. Five rounds of play with first round being a random draw. Three rounds on day one and two rounds on the second day of play. Two and half hours per round. Extended Battle Plans.

Player Limit: 16

Tournament Sign-Up and List Submission:

Tickets can be purchased at: www.adfwga.com

List submission: awthompson100@gmail.com

Lists to be submitted NLT 10 April 2024

TOURNAMENT SCHEDULE

Saturday 13 April 2024.

0830-0900: ANZAC CUP 24 welcome and safety brief.

0900-1130: Round 1

1130-1230: Lunch

1230-1500: Round 2

1500-1730: Round 3

Sunday 14 April 2024

0830-0900: Safety Brief/pre-game administration

0900-1130: Round 4

1130-1230: Lunch

1230-1500: Round 5

1500-1530: Award Presentations

1530-1730: Pack up venue.

RULES

The Tournament will be played using Battlefront's Flames of War Version 4 (FoW V4), dated June 2019. This version of the rules had a few minor amendments to the original FoW V4 that was released in 2017.

Players are to have a copy of the Rulebook and a copy of the latest "Lessons from the Front" Errata in either electronic or hard copy. (LFTF) 22 October 2020 update can be found at:

<https://www.flamesofwar.com/portals/0/Documents/Version4/LessonsFromTheFront-V4.pdf>

Army Lists

Army lists will be 85 points from any official Flames of War V4 book or digital list. No fan-fiction or un-official lists will be allowed.

Missions

Missions will be determined by the use of the missions list as per:

<https://www.flamesofwar.com/Portals/0/Documents/FOWMissionsNB.pdf>

TOURNAMENT SCORING

Scoring will be based on the number of wins, then victory points, then strength of schedule.

There will be awards given for the following players:

- First Place
- Second Place
- Third Place
- Best Painted
- Best Sports Person

Best Painted:

Best Painted will be determined by the players.